

USB Display Adapter



AN2420
with 1280x1024 Resolution
(Metallic Dark Gray)



AN2440
With 1200x1600 Resolution
(Metallic Gray)

Easy to Have One More Quality Display

A new concept of external video card, Good Way's USB Display Adapter enables you to connect one more monitor, LCD or projector to a USB-enabled PC/NB. From now on, you don't need to squat down and open the complicated PC chassis just for adding video card, this USB Display Adapter will bring you an easier plug-and-play solution which could be done on the table.


The most obvious benefit is that you get more desktop area to have more applications visible at one time. For example, you may work on one monitor while your families watch video on the other. No more stacking windows within the confines of a single display. Or you may span an application, e.g. spreadsheets, across two displays.

System performance is an important issue when using multiple monitors. Another benefit of this adapter is that it uses little computer resource, ensuring users get quality display without comprising computer performance.

Product Features

- Quickly add-on monitor, LCD or projector through a single USB 2.0 port, no need to open the PC chassis
- Minimum cost for having equivalent extra video card performance.
- Enlarge the area of screen, allow you have more convenience for windows allocation
- Supported modes : Mirrored Desktop, Extended Desktop, Primary Display
- Windows Vista compatible
- Supports up to 2 USB Display Adapters
- Plug & Play, easy for installation and usage
- Hot-plug; add or remove monitor without system reboot
- Resumes from hibernation and suspend modes
- Simple to install and use
- Small form factor for easy portability

Specification

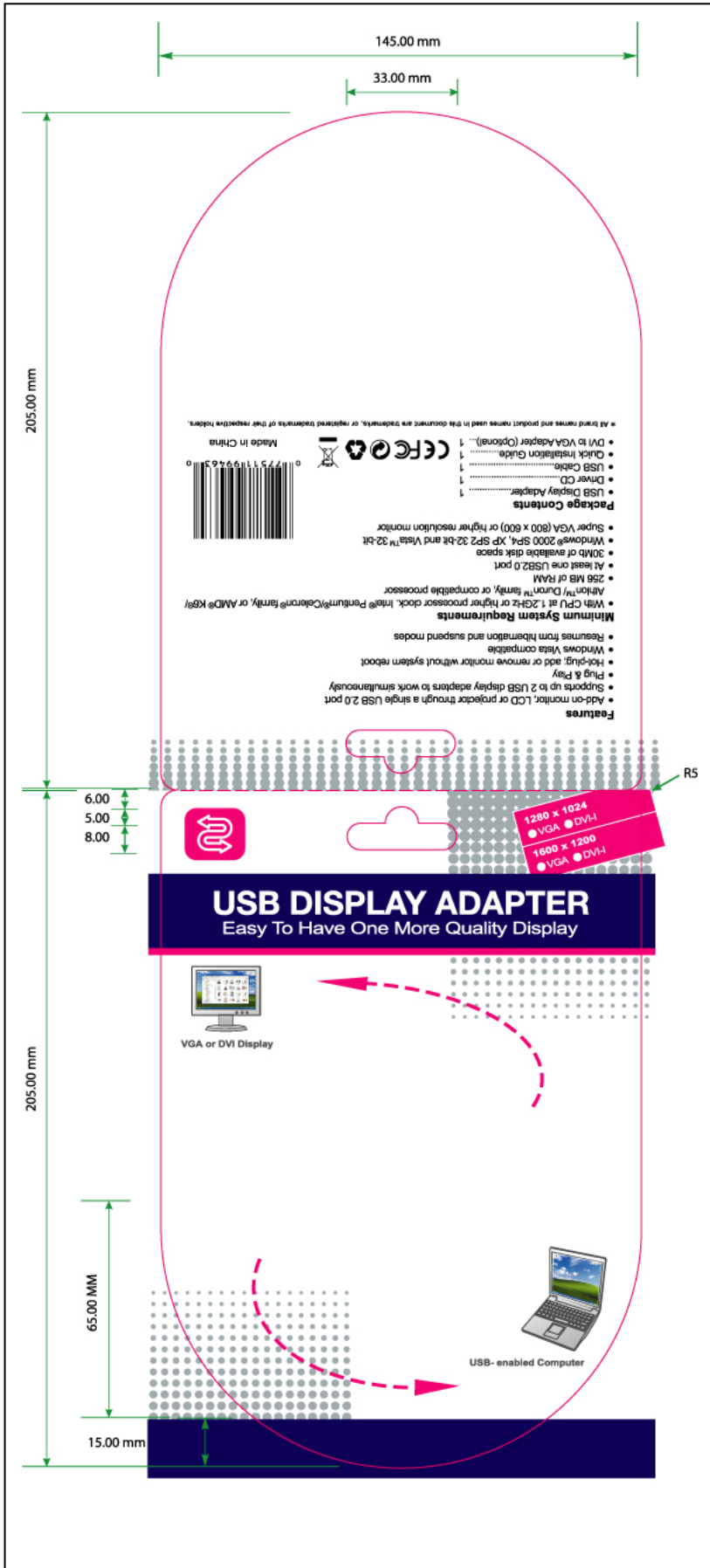
Model No.	AN2420	AN2440
Description	USB to DVI Adapter	USB to DVI Adapter
Appearance	Metallic Dark Gray	Metallic Gray
Supported Resolution	1280 x 1024	1600 x 1200
Host upstream link	USB Mini-B Type Female Connector	
Video output	DVI-I 24pin + 5pin Female Connector	
Supported colors	16 Bits and 32 Bits	
Power Mode	Bus-powered	
Power Consumption	Operating Power : 0.6A Suspend Mode Power : 0.01 mA	
Converter	DVI to VGA Converter 	
Operating System Support	Windows 2000 SP4, XP SP2 and Vista 32-bit (Note: Vista 64-bit is not supported yet)	
Housing	Plastic	
Dimensions	84.3 (L) x 54 (W) x17.8 (H) mm	
Regulatory Compliances	FCC, CE	
Operation temperature	10 ~ 40 degree	
Storage temperature	-10 ~ 80 degree	

Regarding the supported screen modes, please refer to the following table :

Resolution	Refresh rates available at 16-bits color quality	Refresh rates available at 32-bits color quality
640 x 480	60 72 75	60 72 75
800 x 600	56 60 72 75 85	56 60 72 75 85
1024 x 768	60 70 75 85	60 70 75 85
1280 x 768	60 75 85	60 75 85
1280 x 960	60 85	60 85
1280 x 1024	60 75 85	60 75
1360 x 768	60	60
1366 x 768	60	60
1368 x 768	60	60
1400 x 1050	60 75 85	60 75 85
1440 x 900	60	60
1600 x 1200	60	60
1680 x 1050	59 60	59 60
1920 x 1080	60	60
1920 x 1200	59 60	59 60
1920 x 1440	75	

Note that interlaced modes are not supported.

Package



Type : Clamshell

Dimension : 140mm(W) x 205mm(L)

Accessories

- Driver CD x 1
- USB A-Type to Mini-B Cable x 1
- Quick Installation Guide x 1
- DVI to VGA Converter x 1

Applications



Scenario I >> For Office Workstation

- Enlarge the area of screen for easier windows allocation
- No need to overlap the opening windows, easy to contrast with
- Display the larger spreadsheet across two screens
- Monitor different windows on dedicated screens separately



Scenario II >> For Graphics Workstation

- Use the second display to put menu bar as palettes or tools
- Get a panoramic view of large image



Scenario III >> For Editor or Publishing House

- Type documents on one screen while viewing reference material on the other
- Compare two documents simultaneously across two screens



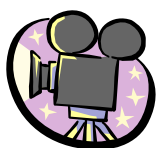
Scenario IV >> For Business Usage

- Do multiple screen presentations
- Easily provide multiple screen exhibitions in a trade show



Scenario V >> For Financial Analyst

- Have one monitor per data stream
- View charts and live data at the same time



Scenario VI >> For Home Entertainment

- View videos/TV on one screen and reviews on the other
- Get additional perspectives when playing games

Product Benefits

Who needs USB Display Adapter ?

- ▷ If you are suffered by the limited-size monitor
- ▷ If you want to unfold the in use windows side by side
- ▷ If you need the extra monitors to facilitate your works
- ▷ If you have to monitor the different windows simultaneously



<Extend Mode with 1 Display Adapter>

What's the usage ?

There are three display modes of USB Display Adapter you could implement:

- ▷ **Mirror** Your Windows Desktop (Default)
- ▷ **Extend** Your Windows Desktop to the Add-on Monitor
- ▷ Be the **Primary** Monitor



<Extend Mode with 2 Display Adapters>

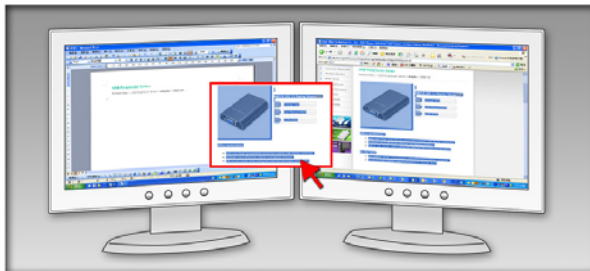
How many monitors could be linked ?

At most, two adapters could be linked simultaneously, as well as two extra monitors you could implement.



<Mirror Mode with 2 Display Adapters>

Why you need the extra monitors ?



Drag and drop the selected text or images between the different monitors



Link with the projector to enlarge the panoramic display



Double or even triple your display area for separating the menubar, tools and main illustration



Keep the reference page on the second monitor or keep your favorite movie or slide show playing while you are working

Strength & Advantages

- **Two chip solution**

DisplayLink a single-chip, application-specific integrated circuit (ASIC) for connecting graphics data to display media.

Chrontel DVI transmitter/processor, accepts digital graphics input signal and encodes and transmits data through a DVI or DFP (digital flat panel).

- **Processing data by digitize, keeps the resolution from decline and offers the sharp video quality**

- **2 adapters could be linked simultaneously at most**

(Note : Per Display Link's datasheet, the IC supports up to 6 monitors working simultaneously. It should be an option by customers)

- **Vista supported**

- **Compatible with widescreen**